

## CONTENTS

<b>Preface</b>		v
<b>Chapter 1</b>	An Introduction to Software Architecture <i>D Garland and M Shaw</i>	1
<b>Chapter 2</b>	Modeling the Software Development Process <i>V Ambriola and C Montangero</i>	41
<b>Chapter 3</b>	Knowledge Representation in Current Design Methods <i>B I Blum</i>	73
<b>Chapter 4</b>	Unifying Multi-Paradigms in Software System Design <i>Y Deng and S K Chang</i>	95
<b>Chapter 5</b>	What is Logic Programming Good for in Software Engineering? <i>P Ciancarini and G Levi</i>	109
<b>Chapter 6</b>	Parallel Execution of Real-Time Petri Nets <i>C Ghezzi, M Pezzè and K Portman</i>	135
<b>Chapter 7</b>	Introduction to Information Retrieval for Software Reuse <i>Y S Maarek</i>	159
<b>Chapter 8</b>	Issues in the Verification and Validation of Knowledge-based Systems <i>R M O'Keefe</i>	173